

A Growing Chalmers

ARK626 Architectural Heritage & Transformation - VT21
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AIM

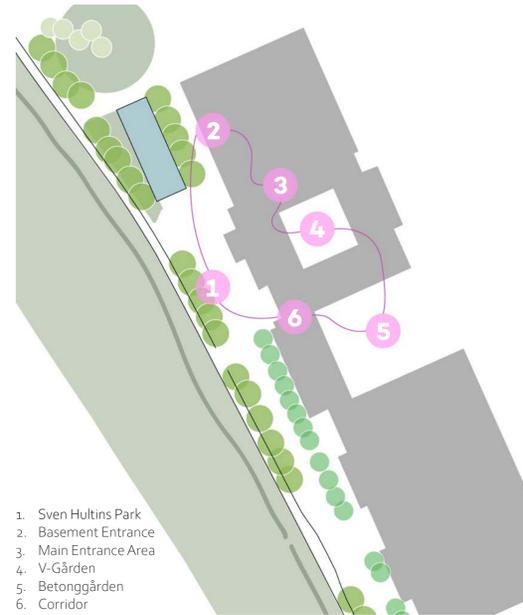
Our main goal is to increase the social involvement between students, teachers and citizens. We want to open up the architecture school towards the public, make the campus more inviting, increase greenery and propose functions that will trigger interactions and awareness while benefiting the sustainability goals of our department.

INTERVENTIONS

The project focuses on SBI and SBII as well as the surrounding outdoor areas. We chose to work with social spaces. This means the changes will affect both areas inside the building as well as outside areas and we work with making the campus more open and inviting for other people than the existing main users of it, to increase interactions and in some cases get more use of the building. We have also tried to add a "lingering"- factor for people that usually only pass by.

We selected 6 nodes for intervention, and throughout these places, we've planned for more space for interaction and activities in an inviting and including environment. In all these places we've added a lot of greenery for its well being-effects. In two of the places (number 2 and 6) we've opened up the facade and created more connections to the building. Throughout the park we've also added exhibition structures to display school projects for visitors to the park. We've added some completely new activities to the school. In node 2 we've introduced a bookstore and a re-use lab, and in node 5 we've created space for a small scale vegetable farming area.

We expect with our interventions to create a stronger connection between indoors and outdoors, open up the architecture school to the public, promote collaboration and environmental and social sustainability through practice.

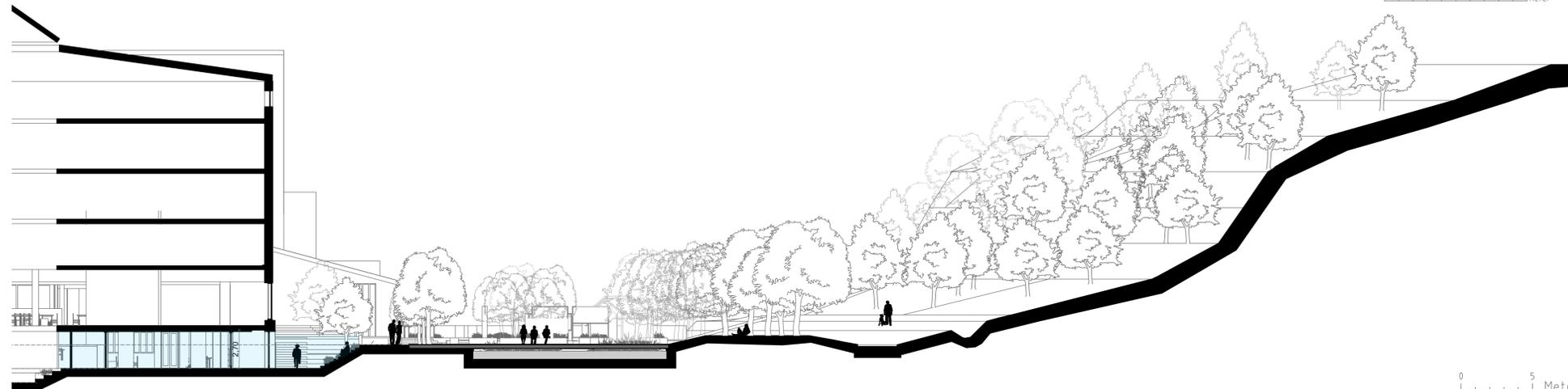


1. Sven Hultins Park
2. Basement Entrance
3. Main Entrance Area
4. V-Gården
5. Betonggården
6. Corridor

Map showing where we have made interventions



Plan view park environments, 1:1000



Section B-B showing the new basement entrance, scale 1:200



Render showing the new basement entrance and stairs with incorporated seating and greenery.



Render showing V-gården with more greenery and an added glass roof.



Render showing the park in front of the new corridor in glass, opening up between the front side and Betonggården.